

South Texas Ranch Rodeo Association

South Texas Ranch Rodeo Association
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All rules contained herein are subject to change or correction.

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SECTION 1

Introduction

South Texas Ranch Rodeo Association

Established 2010

1.1 Mission Statement

A member owned association dedicated to maintaining the integrity of the sport of ranch rodeo by providing a set of rules and events that are established by the membership. Our goal is to organize and host a year-end finals based on money earnings and to provide scholarships for members children.

SECTION 2

Benefits of being a member

- 2.1 STRRA commitment - is committed to produce rodeos that provide the Working Cowboy a venue to compete in events that complement his and his horse's talents.
- 2.2 Members have a voice – Members will have nominating and voting privileges to select a STRRA Committee. The Committee will represent the organization, from the rules, events, payouts, points & finals.
- 2.3 Voting Power – Each Member will have 1 vote in the selection of the Executive Committee.

SECTION 3

Membership

- 3.1 STRRA Memberships – The annual membership is \$20.00 per person and is valid from January 1, or from the time of purchase, to December 31, of the year purchased. Each person wishing to belong to the association must purchase a membership card.
- 3.2 Membership Eligibility - Every team member must be an association member in good standing to be eligible to enter and compete in sanctioned events. Points and/or money earnings will only carry over to the finals if all team members are STRRA members.
- 3.3 Membership Cards –Membership cards will be issued for the calendar year and expire December 31, of the year purchased. Issuance of the card does not guarantee entrance to any rodeo. Membership cards are the exclusive property of STRRA. STRRA has the right to take possession of membership cards at any time.
- 3.4 Non-Refundable Fees - Membership fees will not be refunded as a result of rule disagreements.

SECTION 4

Sanctioned Events

- 4.1 2010 STRRA Sanctioned Events – The committee will decide what events are sanctioned. They will be listed on the STRRA website.
- 4.2 Additional events - may be scheduled and will be posted on the STRRA Website

SECTION 5

Events & Rules

- 5.1 Steer Roping
Catch steer, do not “Trip” or abuse. Legal head catch only. If you want to heel the steer, you must have a legal head catch first. Tie any three (3) legs together. Must remove all other ropes from the steer. Steer must stay tied until all cowboys are mounted back horseback. Time will stop when the last cowboy to mount has his leg over the horses back.
- 5.2 Calf Branding
All team members may participate
Catch calf, do not “Trip” or abuse. Legal head catch only. If you want to heel the calf, you must have a legal head catch first, do not drag the calf if he is down. Brand can leave the bucket area when the calf is caught. Calf must be on the ground & restrained by at least one member. Calf can then be branded on the “Right Rib”. Brander will return brand to bucket. Time will stop when brand is returned and placed in the bucket. Evidence of the brand making its mark must be on the calf or the team may be disqualified.
- 5.3 Wild Cow Milking
All team members may participate
Catch cow, do not “Trip” or abuse. Legal head catch only. NO HEELING in this event. Must milk cow while she is standing, not kneeling. If the cow is down, the Milker may not continue to milk until she is back up. The “Milker” must bring milk back across the finish line. Do not drink or pour milk out until okayed by the judge. Must prove to judge that milk is in the bottle.
- 5.4 Steer Loading
All team members may participate
Trailer will be stationary in arena. Catch steer, do not “Trip” or abuse. Legal head catch only. Heeling is allowed, only after there is a legal head catch. Steer must be loaded in trailer, gated closed and properly latched for time to stop.
- 5.5 Shovel Race / Cow Hide Race
Three man event
Must drag a shovel / hide with 1 rider on board from start line to back line. Change shovel / hide riders and return to finish line for time to stop. The shovel / hide must be across the back line when the 1st rider dismounts and the 2nd rider mounts. Rider’s hands must be in the paint when time starts and when crossing the back line. The rope also will have paint that must be seen behind the saddle

horn. If either rider falls off, the shovel / hide must be brought back to the rider, the rider cannot advance forward to the shovel / hide.

5.6 Wild Horse Saddling

All team members may participate

All team members will start from a designated line. Must use a standard western saddle. Saddle will be subject to Judges approval. When time starts; team will run to chute and saddle horse. Team will turn horse out when they are ready. An 8 second time clock will start when the horse is turned out. Rider & saddle must stay on board the horse till time stops. If rider falls from horse a no time will be given. If horse falls down & rider can stay in control, then the run can continue. If rider comes out of the saddle at the discretion of the judges, the run is over & no time will be given.

5.6.1 Bronc Riding

Judged event scoring the horse 50% and the rider%. The rider must use a standard western saddle. Saddle is subject to the Judges approval. An 8 second time clock will start when the horse is turned out. Rider & saddle must stay on board the horse till time stops. If horse falls down & rider can stay in control, then the run can continue. If rider comes out of the saddle at the discretion of the judges, the run is over & no score will be given. Additional points will be given to those riders that do not double grab.

5.7 Cowboy Rescue Races

(Two teams will compete at a time)

All team members may participate. Rider must "rescue" three stranded cowboys at the opposite end of arena, one at a time. Rider must travel thru the (hay ring) tunnel (*optional – some rodeos may opt to not have the tunnel*) as he advances down the arena to rescue the cowboys and cross the (tarp) river each time he returns to the finish line. Rider must rescue the cowboys from on top of the barrel. Rider must change horses at least once. If the rescued Cowboy's feet hit the ground at anytime during the run he must return to the top of the barrel to be rescued again. Time will stop when the last cowboy is rescued and brought across the finish line.

5.8 Steer Necking

All team members may participate

Legal head catch only. Heeling is allowed, only after there is a legal head catch. Steer must be necked to the pole using a non-choking method. Neck rope will be provided; a "Square Knot" must be used.

Time will stop when all other ropes are removed.

5.9 Steer Doctoring

All team members may participate

Catch steer, do not "Trip" or abuse. If you want to heel the steer, you must have a legal head catch first. Steer must be lying on the ground & restrained by at least one member. Mark the doctored steer with a paint stick on the forehead. Must remove all of the ropes for time to stop.

5.10 Stampede Races

All team members may participate. Each team member will need the following items for the event; a bedroll, rain slicker (below the knees), chaps, boots & hat. When the flag drops, the team will put on their gear, which includes boots, hats, chaps & slickers in any order. Throw their bedrolls over the fence & saddle their horses, unless the bedroll is a horse blanket. Time will stop when they pen their herd of cattle and close the gate, all team members & gear must exit with the cattle.

5.11 Pony Express Races

All team members may participate

Pony Express bag must travel around racetrack to finish line. The bag can be transferred as many or few times as desired. Time will stop when the bag, horse & rider cross the finish line.

5.12 Other Events – that may be considered by the Committee -

Team Penning – Double Mugging - Wild Hog Catching – Goat Roping - Greased Pig Sacking – Bull Poker - Hard Money - Bull Riding – Extreme Cowboy Races – All Girl's Events

SECTION 6

Ground Rules

6.1 Abuse of livestock - Any unnecessary abuse of the livestock, determined at the sole discretion of the Flagman and Arena Director, will result in a "No Time" & No Points in that event. At no time will an animal be drug or pulled by 1 hind leg. If an animal is down on the ground it may not be drug or pulled more than 3 feet in any direction.

6.2 Maximum members per team - Maximum members on a team are 5. If a team starts out with less than 5 they can pick up other members as the rodeo proceeds, provided they are a member of the association. Teams may not substitute a contestant except in the event of injury. The substitute must be a member of the STRRA for points and money to carry forward.

6.3 Participation on multiple teams - A contestant can participate on multiple teams. The rodeo producer will not give any concession to back-to-back runs.

6.4 Dress Code - All contestants must wear western attire, including hat, long sleeve shirt, jeans, boots and chaps.

6.5 Animal Performance - If an animal, for whatever reason, fails to perform to the judge's satisfaction, a decision will be made to give the team a rerun.

6.6 Definitions

6.6.1 Standing – Means "standing" not kneeling.

6.6.2 Trip – "Fair Grounding" – a trip may not be intentionally placed on any animal at any time. This includes having a legal head catch and then intentionally letting the animal get around or over the rope before pulling the animal down.

- 6.7 Legal Catches - 3 legal head catches – Slick Horns, Half Head or Neck. Heeling will be allowed, except in the Cow Milking!
- 6.8 10 Second Penalty – a 10 second penalty will be assessed for crossing the start line before the flag is dropped
- 6.9 Number of horses - Teams can use as many horses as necessary to participate in a rodeo.
- 6.10 Time Limit - Any event not completed in the time limit of 3 minutes (180 seconds) will result in a “No Time” and result in 0 points.
- 6.11 Points will be awarded in each event, based on the number of teams entered in the event.
- 6.12 Sportsmanship - Contestants should observe discipline, good sportsmanship, and proper behavior. No loud or persistent profanity, no inhumane treatment of animals (gouging, kicking, whipping), etc. Any participant found to be conducting him-self in an un-sportsmanlike or inappropriate manner would be disqualified.
- 6.13 Disputes - The Flagman and the Arena Director will make judgment decisions as they arise. Anyone disagreeing with the decision can file a grievance with the Committee.

SECTION 7

STRRA Committee

- 7.1 Committee – The committee is made up of 8 members elected by the membership. The committee position will expire on December 31st of each year.
- 7.2 Meetings – The committee will meet as often as necessary to conduct business. It should meet at the beginning of each year for any rule changes, then in the middle of the year for any new business. With an annual meeting to be held at the Finals.
- 7.3 Chairman - The committee will select a chairman for the year. The chairman will preside over all meetings. The chairman will schedule all committee meetings.
- 7.4 Elections – Nominations for committee will be taken from Jan. 1st to March 15, 2010. Nominees will then be posted on the web site for members to vote on. Subsequent years, nominations will be taken from Jan. 1st to Feb. 15th and voting will take place before March 20th.
- 7.5 Nominees Qualifications – To be considered a nominee you must be a member of the STRRA in good standings, attend the majority of the events and interested in the rules of the ranch rodeos.
- 7.6 Responsibility of the Committee – Each committee member is expected to attend as many sanctioned events as possible and attempt to watch the events for fair & just practices by cowboys, flagman & arena director. The committee will be responsible for updating the rules and events. The committee will hear all grievances and render a decision, which will be final.
- 7.7 Grievances & Disputes – All grievances filed will be supported with \$100.00 deposit. If the dispute is settled in the favor of the team, then the \$100.00 deposit will be returned immediately. However, if the committee does not find

- in favor of the team, then the \$100.00 is forfeited and is placed into the association's general fund.
- 7.8 Final Rulings – Members of the committee that are present at the rodeo will be called upon after the rodeo is over to render a final ruling on a dispute. The committee will hear from the Flagman, Arena Director and Team Captain, unless they decide that additional interviews are necessary. The committee's ruling at the time will be final. If the ruling results in a tie vote, then the decision made in the arena will stand.

SECTION 8

Payout

100% Payout

40% to Event Winners

60% to Average Winners

SECTION 9

Points

Based on the number of teams entered in an event. If there are 10 teams entered, then the points are 1st place = 10 points, etc...

SECTION 10

STRRA Finals

Will be based on year-end earnings of the team.

Money earnings will follow the team name, not the individual contestant

SECTION 11

Kid's Ranch Rodeo Events

Goat Tying

Goat Branding

Goat Milking

Stampede Races

Pony Express Races

SECTION 12

Scholarships

For kid's of members of the STRRA

Application process

Scholarship Committee

SECTION 13

Sponsorship Levels

13.1 Silver Spur Sponsor

13.2 Gold Spur Sponsor

13.3 Platinum Spur Sponsor